

Overview	This class will introduce RPG ILE and Free-Form RPG for non ILE developers
	Class will cover ILE concepts, sub procedures, BIFs (built in functions), new
	ILE formats, differences between OPM and ILE programming, modernization
	service programs, sub procedures and functions. Classes will be intensive.
	Q&A will be ongoing and at the end of lectures and labs.
Duration	2 Days
Who should Attend?	RPG II, RPG III, RPG IV, ILE and Cobol Programmers.
Class Content	 What is RPG (for non RPG folk)?
	What is ILE?
	New ILE formats
	○ H Spec
	o F Spec
	o D Spec
	o C Spec
	o O Spec
	How to convert ODP programs into ILE programs.
	 What is the minimum required to create an ILE program.
	• Why convert to ILE?
	What is Free-form RPG?
	• Basics
	 Similarity to other languages
	Debugging ODD Brograms
	 ODP Programs ILE programs in Green Screen
	 ILE programs in Green Screen ILE programs using WDSc
	 ILE programs using WDSC ILE programs using JAVA debugger
	 Built in Functions (BIF's)
	• Gotcha's
	 Move
	 Dates
	 Subroutines, sub procedures and functions
	• Why use sub procedures and functions?
	• What are sub procedures and functions?
	Service Programs
	 What are service programs and why use them.
	 Binding Directories
	 Binding Source
	• Building modules and binding modules into 1 or more programs
	Basic API integration
Prerequisites	RPG Compiler, WDSc client tools, Debugging tools, RPG compilers
Lab Sessions	The format of the class will be lecture time followed by Lab sessions. New
	libraries, files and programs will be created and used in the next steps.
	Students will create their own libraries for the class.

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